

## Problem Set 7 — Due Tuesday, February 21, 2006

**Problem 1.** Show that the collection of decidable languages is closed under the operations of

**Union.**

**Concatenation.**

**Star.**

**Complementation.**

**Intersection.**

**Problem 2.** Show that the collection of Turing-recognizable languages is closed under the operations of

**Union.**

**Concatenation.**

**Star.**

**Intersection.**

**Problem 3.** Show that the problem of testing whether a CFG generates some string in  $1^*$  is decidable. In other words, show that  $\{\langle G \rangle \mid G \text{ is a CFG over } \{0, 1\}^* \text{ and } 1^* \cap L(G) \neq \emptyset\}$  is decidable.

**Problem 4.** Examine the formal definition of a Turing machine to answer the following questions, and explain your reasoning.

- a. Can a TM ever write the blank symbol on its tape?
- b. Can the tape alphabet  $\Gamma$  be the same as the input alphabet  $\Sigma$ ?
- c. Can a TMs head ever be in the same location in two successive steps?
- d. Can a TM contain just a single state?

**Problem 5.** Give an implementation-level description of a Turing machine that decides  $L = \{w \mid w \text{ contains an equal number of 0s and 1s}\}$  over the alphabet  $\{0, 1\}$ .

**Problem 6.** Say that a **write-once Turing machine** is a single-tape Turing machine that can alter each tape square at most once (including the input portion of the tape). Altering a tape square means overwriting the symbol it currently contains with some other symbol; merely moving over a tape square, reading and rewriting the symbol it contains, as when  $\delta(q_i, 0) = (q_j, 0, R)$ , is allowed.

Show that this variant Turing machine model is equivalent to the ordinary Turing machine model. (Hint: As a first step consider the case whereby the Turing machine may alter each tape square at most twice. Use lots of tape.)