

ECS 89

4/9

Announcements

- First program due Tuesday
- Start, if you have not already!
- Jesse will answer questions tomorrow – it would be good to have some questions by then!
- Friday, my special office hours: 12-2

- Where should you be by now?
 - Reading in data, putting out lines with report function
 - Generating Web page without a chart
 - Starting today, get data to charts, then into page

Collaboration vs Cheating

- Collaboration:
 - You should discuss the programs with each other
 - You should look at examples of similar programs
- But...
 - You are expected to turn in your own work
 - This means you type in every line yourself, without looking at, or cutting and pasting, someone else's program
 - You can look at someone else's program; but you should understand it, and then go off and write your own, when you're not looking at it

Last time

- HTML
- Creates page elements (headings, paragraphs, images, anchors, body...)
- Taxonomy (break up into kinds):
 - Block-type
 - Paragraph, image, h1, h2, h3
 - Inline
 - Anchor, bold text
- Browser by default starts blocks on new lines

Flexibility

Today...

- Want to create new kinds of elements, or customize existing ones
- Javascript and CSS will provide flexibility
- How to hook up elements to Javascript or CSS?

Modifying elements

- CSS tells browser to modify elements' appearance
- Javascript can modify elements with arbitrary code

- Browser's point of view: It's a program
- It has a lot of built-in modification functions (CSS)
- You can add your own modification functions (Javascript)

id and class attributes

Options – you can modify...

- ...all examples of one of the standard elements, eg. all paragraphs, or...
- ...a single unique element, identified by name:
`<p id="explainPizza"> This chart shows my pizza consumption. </p>`
- ...a bunch of instances of an element, all identified by a class name:
`<p class="explainChart">> This chart shows my pizza consumption. </p>`

Even more flexibility

- What if you don't want to change existing elements but create something new?
- Generic elements, no contents in plain HTML
- `<div> </div>` - makes a new block-type element
`<div id="ElAchart"> </div>`
- ` ` - makes a new inline element
- More often than not, identified with id or class attributes

Google Visualization Example

- Run the code first.
- The only HTML in the body is a single `<div>` element!
- It has id `chart_div`.
- The chart appears in this div element...but how?
- This is all Javascript, no CSS
- Javascript has its `<script>` element.
- `<script>` in `<head>` gets run when page is loaded.

Google Visualization Example, cont

- Script in `<head>` modifies the `<body>`.
- It modifies the `<div>` element with id `"chart_div"`
- It finds that here:
`document.getElementById('chart_div')`
- It replaces the empty contents of the `<div>` element with a ton of Javascript (which we never see) that draws a chart and does interaction.
- So the concept is the same as this assignment – make some code that spits out a Web page

Add more elements to `<body>`

- `<h1>`
- `<p>`
- ...

Problems

- What do we need to change to change the chart?
We don't know Javascript, but it seems pretty clear.
- What if we want two charts?
 - Easiest to have two scripts in `<head>`. If we knew Javascript, we could figure out how to generate code for two charts, but for now...
 - You can't have two `<div>`s with the same id. So what to do in `<body>`?

Solution

- Use the unique string you have:

```
<div id="West"> </div>
```

```
<div id="Northeast"></div>
```