

Linear system: $Ax = b$

1. Solvability

a) cases: 1) * no solution. e.g.

$$\begin{pmatrix} 1 & 0 \\ 1 & 0 \end{pmatrix} \begin{pmatrix} x \\ y \end{pmatrix} = \begin{pmatrix} -1 \\ 1 \end{pmatrix}$$

2) * unq. sol.

$$\begin{pmatrix} 3 & 2 \\ -4 & 1 \end{pmatrix} \begin{pmatrix} x \\ y \end{pmatrix} = \begin{pmatrix} 6 \\ 7 \end{pmatrix}$$

unique sol. $\rightarrow \begin{pmatrix} x \\ y \end{pmatrix} = \begin{pmatrix} -8/11 \\ 4/11 \end{pmatrix}$

3) * many sol.

$$\begin{pmatrix} 2 & 1 & 4 \\ 3 & 2 & 6 \end{pmatrix} \begin{pmatrix} x \\ y \\ z \end{pmatrix} = \begin{pmatrix} 7 \\ 11 \end{pmatrix}$$

$\begin{pmatrix} x_1 \\ y_1 \\ z_1 \end{pmatrix} = \begin{pmatrix} 1 \\ 1 \\ 1 \end{pmatrix}$
 $\begin{pmatrix} x_2 \\ y_2 \\ z_2 \end{pmatrix} = \begin{pmatrix} -1 \\ -1 \\ 2 \end{pmatrix}$
In fact, for any $t \in \mathbb{R}$ $t \begin{pmatrix} x_1 \\ y_1 \\ z_1 \end{pmatrix} + (1-t) \begin{pmatrix} x_2 \\ y_2 \\ z_2 \end{pmatrix}$ is a sol.

b) depending on "on b"

: $Ax = b$ is solvable if b is in the column space of A

↳ e.g.: $\begin{pmatrix} 1 & 0 \\ 1 & 0 \end{pmatrix} \begin{pmatrix} x \\ y \end{pmatrix} = \begin{pmatrix} -1 \\ 1 \end{pmatrix}$

c) depending on "on A"

$$A = \begin{matrix} & n \\ m & \boxed{} & m \end{matrix}$$

* since $n > m$, cols of A must be linear independent i.e. $\exists x_0$, such that $Ax_0 = 0$

* if x is a sol. of $Ax = b$, then $A(x + \alpha x_0) = b$

\Rightarrow "wide" linear system admits many sols

$$A = \begin{matrix} & n \\ m & \boxed{} \end{matrix}$$

since $n < m$, cols of A cannot span \mathbb{R}^m the larger-dimensional there exists b_0 , such that $Ax = b_0$ is not solvable.

d) Assumption for n.s.:

$$A = \begin{matrix} & n \\ m & \boxed{} \end{matrix}, \quad m = n \quad \text{"square"}$$

\hookrightarrow nonsingular $\Rightarrow A^{-1}$ exists

\hookrightarrow unique sol. $x = A^{-1} \cdot b$

2. GE ~~in action~~ "ad hoc" way

$$y - z = -1$$

$$3x - y + z = 4$$

$$x + y - 2z = -3$$

$$A \vec{x} = b$$

$$\begin{pmatrix} 0 & 1 & -1 \\ 3 & -1 & 1 \\ 1 & 1 & -2 \end{pmatrix} \begin{pmatrix} x \\ y \\ z \end{pmatrix} = \begin{pmatrix} -1 \\ 4 \\ -3 \end{pmatrix}$$

↓ GE - "ad hoc"

$$\left(\begin{array}{ccc|c} 0 & 1 & -1 & -1 \\ 3 & -1 & 1 & 4 \\ 1 & 1 & -2 & -3 \end{array} \right)$$

↓ ~~GE~~ "ad hoc" permutation $P_1 = \begin{pmatrix} 0 & 1 & 0 \\ 1 & 0 & 0 \\ 0 & 0 & 1 \end{pmatrix}$

$$\left(\begin{array}{ccc|c} 3 & -1 & 1 & 4 \\ 0 & 1 & -1 & -1 \\ 1 & 1 & -2 & -3 \end{array} \right)$$

↓ row-scaling

$$S_1 = \begin{pmatrix} 1/3 & & \\ & 1 & \\ & & 1 \end{pmatrix}$$

$$\left(\begin{array}{ccc|c} 1 & -1/3 & 1/3 & 4/3 \\ 0 & 1 & -1 & -1 \\ 1 & 1 & -2 & -3 \end{array} \right)$$

↓ elimination

$$M_1 = \begin{pmatrix} 1 & & & \\ & 1 & & \\ & & 1 & \end{pmatrix}$$

$$\left(\begin{array}{ccc|c} 1 & -1/3 & 1/3 & 4/3 \\ 0 & 1 & -1 & -1 \\ 0 & 4/3 & -7/3 & -13/3 \end{array} \right)$$

↓ elimination

$$M_2 = \begin{pmatrix} 1 & & & \\ & 1 & & \\ & & 1 & \\ & & & -1/3 \end{pmatrix}$$

$$\left(\begin{array}{ccc|c} 1 & -1/3 & 1/3 & 4/3 \\ 0 & 1 & -1 & -1 \\ 0 & 0 & -1 & -3 \end{array} \right)$$

↓ scaling

$$S_2 = \begin{pmatrix} 1 & & & \\ & 1 & & \\ & & 1 & \\ & & & -1 \end{pmatrix}$$

$$\left(\begin{array}{ccc|c} 1 & -1/3 & 1/3 & 4/3 \\ 0 & 1 & -1 & -1 \\ 0 & 0 & 1 & 3 \end{array} \right)$$

$$M_3 = \begin{pmatrix} 1 & & & \\ & 1 & & \\ & & 1 & \\ & & & 1 \end{pmatrix}$$

← elimination M_3

$$\begin{pmatrix} x \\ y \\ z \end{pmatrix} = \begin{pmatrix} 1 \\ 2 \\ 3 \end{pmatrix}$$

↑

$$\left(\begin{array}{ccc|c} 1 & 0 & 0 & 1 \\ & 1 & 0 & 2 \\ & & 1 & 3 \end{array} \right)$$

↑ elimination $M_5 = \begin{pmatrix} 1 & & & \\ & 1 & & \\ & & 1 & \\ & & & 1 \end{pmatrix}$

$$\left(\begin{array}{ccc|c} 1 & -1/3 & 0 & 1/3 \\ & 1 & 0 & 2 \\ & & 1 & 3 \end{array} \right)$$

↑ elimination $M_4 = \begin{pmatrix} 1 & & & \\ & 1 & & \\ & & 1 & \\ & & & -1/3 \end{pmatrix}$

$$\left(\begin{array}{ccc|c} 1 & -1/3 & 1/3 & 4/3 \\ & 1 & 0 & 2 \\ & & 1 & 3 \end{array} \right)$$

3. Elementary matrix operations

1) Permutation.

$$P_{\sigma} = \begin{pmatrix} e_{\sigma(1)}^T \\ \vdots \end{pmatrix}$$

$$\rightarrow P_{\sigma}^T P_{\sigma} = I \rightarrow P_{\sigma}^{-1} = P_{\sigma}^T$$

∴ e.g. $I_{3 \times 3} = \begin{pmatrix} 1 & & \\ & 1 & \\ & & 1 \end{pmatrix} \xrightarrow{\uparrow} P_{\sigma} = \begin{pmatrix} 0 & 1 & 0 \\ 0 & 0 & 1 \\ 1 & 0 & 0 \end{pmatrix}$

2) Row-scaling

$$\sigma = \begin{pmatrix} 1 & 2 & 3 \\ 2 & 3 & 1 \end{pmatrix}$$

$$S_a = \begin{pmatrix} a_1 & & \\ & \ddots & \\ & & a_m \end{pmatrix}$$

$$a = (a_1, a_2, \dots, a_m)$$

$$\rightarrow S_a^{-1} = \begin{pmatrix} 1/a_1 & & \\ & \ddots & \\ & & 1/a_m \end{pmatrix}$$

∴ if $a_i \neq 0$
for any i

3) Elimination.

$$M = I + c e_l e_k^T$$

$$\rightarrow M^{-1} = I - c e_l e_k^T$$

Assume $k < l$

Verify that
 $M^{-1} \cdot M = I$

$$MA = \begin{pmatrix} a_{11} & \dots & a_{1k} & \dots & \dots \\ \vdots & & \vdots & & \vdots \\ a_{k1} & \dots & a_{kk} & \dots & \dots \\ \vdots & & \vdots & & \vdots \\ a_{l1} + c a_{k1} & \dots & \dots & \dots & \dots \\ \vdots & & \vdots & & \vdots \end{pmatrix} \leftarrow l^{\text{th}} \text{ row}$$

4. GE - in action

↳ "No pivoting"

$$Ax = b \rightarrow M_1 A x = M_1 b$$

↓

$$M_2 (M_1 A) x = M_2 M_1 b$$

⋮

$$(M_k \dots M_1 A) x = (M_k \dots M_1) b$$

↓

$$U x = \tilde{b}$$

upper triangular

solve x by Back-substitution

LU Factorization

$$M_k \dots M_2 M_1 A = U \Rightarrow A = (M_k \dots M_1)^{-1} U$$

$$A = \underbrace{M_3^{-1} \dots M_{k-1}^{-1} M_k^{-1}} \cdot U$$

$$\equiv L \cdot U$$

5. The needs of pivoting — mathematically and numerically

↳ Handout

↳ Exercise 3.12 (page 63)